IMPERIUM - SPACE MARINES

DARKFLIGHT PURSUIT

3 Stratagems · 2 Enhancements

1 DP · RECONNAISSANCE

ENHANCEMENTS (2)

Thundercowl Turbines (Upgrade) — 15 pts

Ravenwing Fly/Mounted unit only. In your first Movement phase, this unit can make an ingress move.

Nightforged Battery (Upgrade) — 10 pts

Landspeeder Vengeance unit only. This unit can re-roll:

- Rolls to determine the A of a weapon.
- Hazard rolls.

DETACHMENT RULE

Friendly Ravenwing Fly units' ranged attacks have [IGNORES COVER].

Restrictions: Your army can include Dark Angels units, but it cannot include any Adeptus Astartes units drawn from any other Chapter.

Friendly Outrider squad units have Battleline.

STRATAGEMS (3/3)

1 CP DARKFLIGHT PURSUIT STRATAGEM SHOOTING

SKYBORNE SURVEILLANCE

When: Your Shooting phase, when a friendly Ravenwing Fly unit has shot.
Target: That RAVENWING FLY unit.
Effect: Visible enemy units within 6" of your unit have +3" detection range.

1 CP DARKFLIGHT PURSUIT STRATAGEM SHOOTING

WE ARE VENGEANCE

When: Your opponent's Shooting phase, when an enemy unit that targeted a friendly unengaged Ravenwing Fly unit has shot.
Target: That RAVENWING FLY unit.
Effect: Your unit can make a normal move of up to D3+3".

1 CP DARKFLIGHT PURSUIT STRATAGEM SHOOTING

WINGS OF SHADOW

When: Your opponent's Shooting phase, when an enemy unit targets a friendly Ravenwing Fly/Mounted unit.

Target: That RAVENWING FLY/MOUNTED unit.

Effect: Your unit has Stealth.